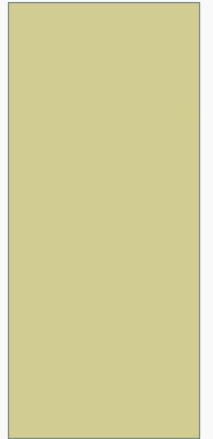


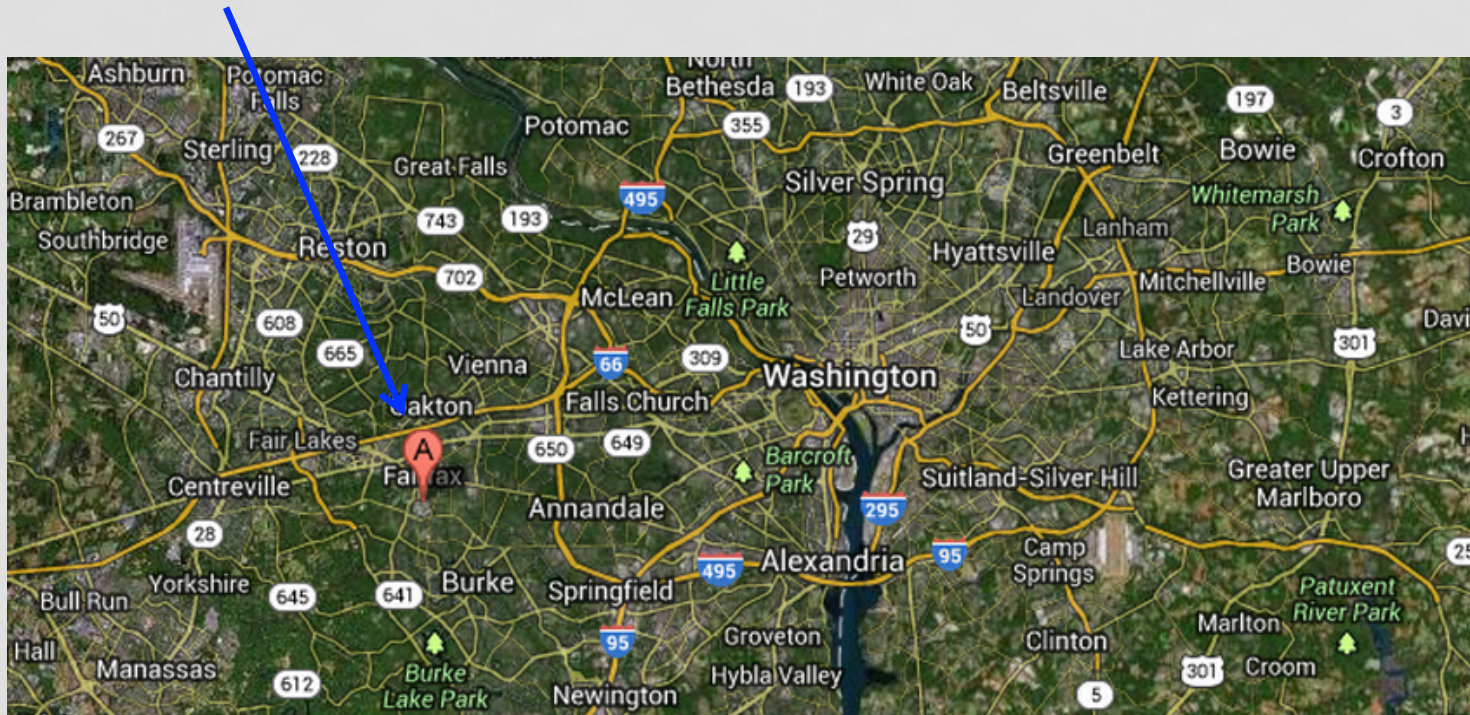
# THINGS IN THE INTERNET

DR. ROBERT SIMON



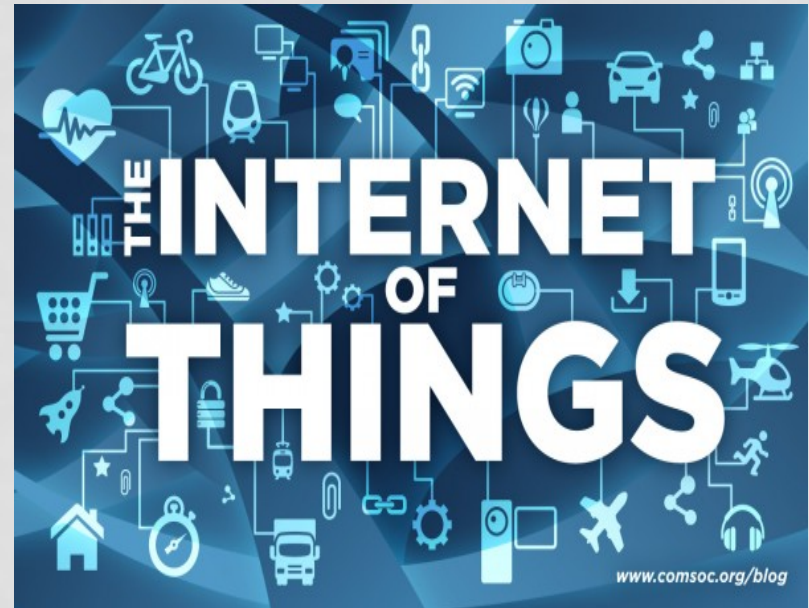
# GEORGE MASON UNIVERSITY

- GMU is part of Virginia's public university system
- Attended by roughly 33,000 students
- Located approximately 20 miles west of downtown Washington D.C.



# WHAT I AM GOING TO TALK ABOUT

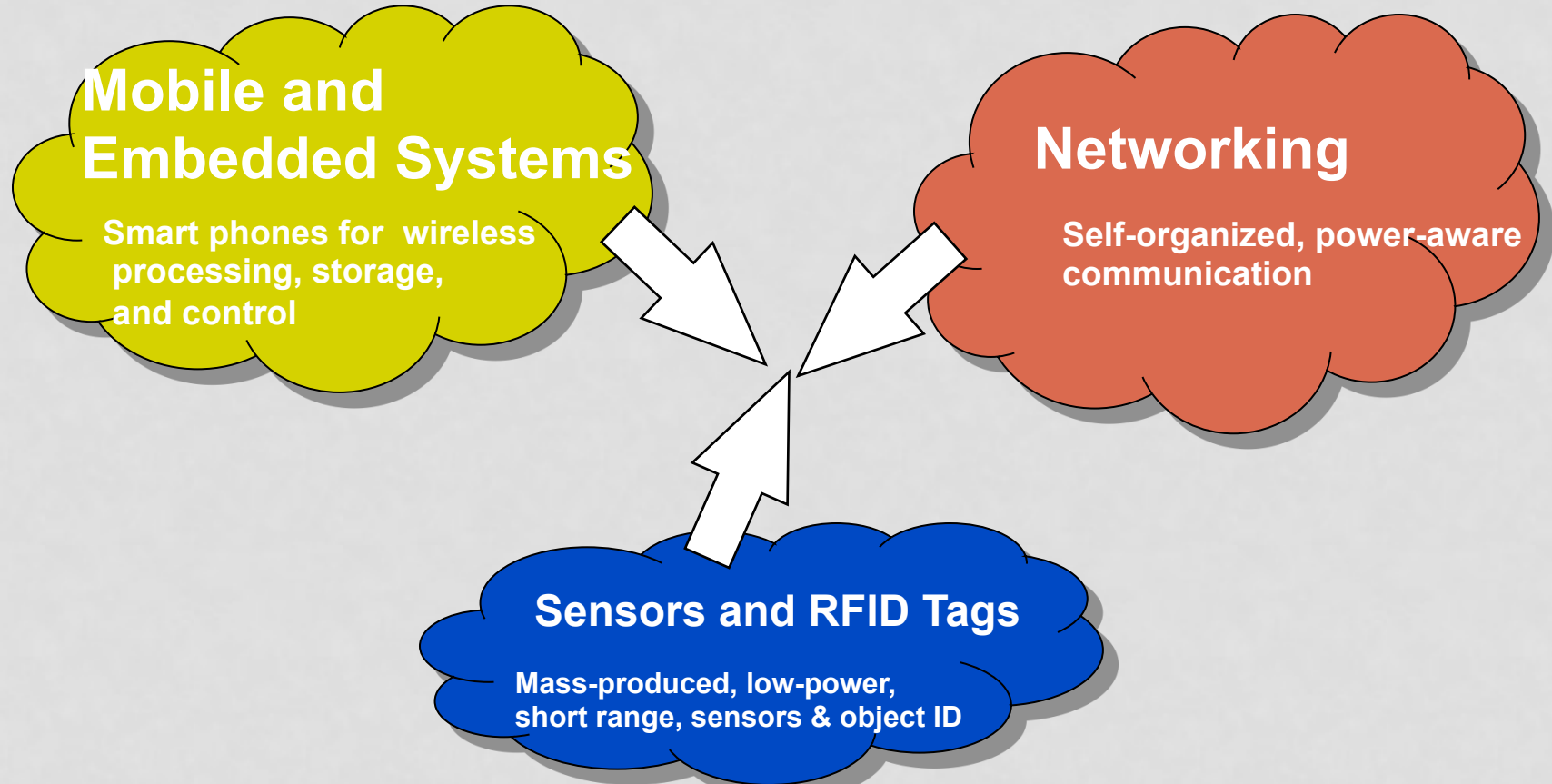
- The most recent hype from the world of technology is the “Internet-of-Things.”
- Means many different things to many people.
- But IoT *does* represent a rapidly emerging technological convergence
- My talk: from a Computer Science perspective
  - Is anything new?
  - Hint: yes



# INTERNET OF THINGS: A FUNCTIONAL VIEW

Devices monitor and interact with other devices and humans

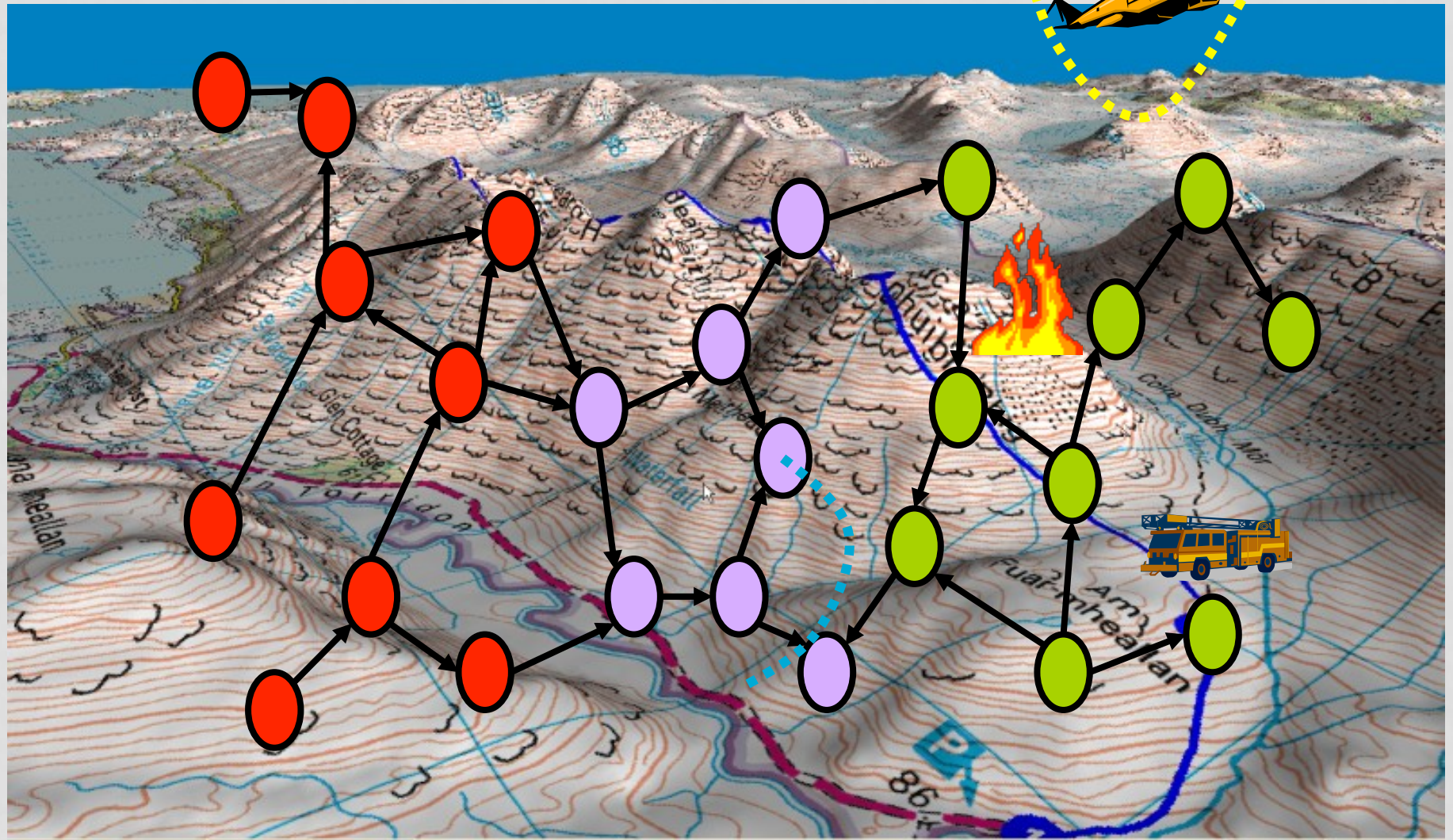
Humans and devices interact and collaborate



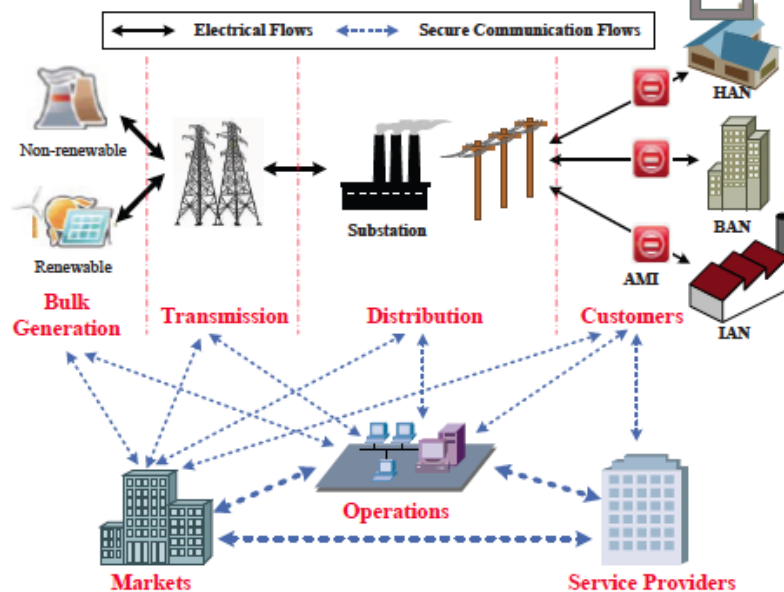
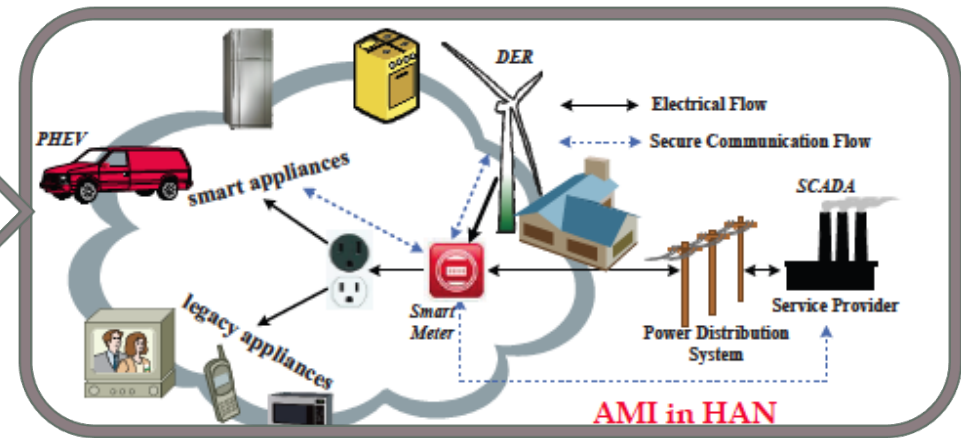
Devices monitor and interact with the physical world



# IOT APPLICATION: MONITORING INACCESSIBLE AREAS



# IOT APPLICATION: SMART GRID



- Enables real-time pricing decisions by consumers and affords utilities greater control over their own systems

Fig. 1. NIST reference model for the smart grid [4]

# IOT APPLICATION: SMART BUILDINGS AND CITIES

- The wireless controls that manage the lights and blinds.



Fluorescent Lights



Daylight/Photo Sensors



Solar Blinds



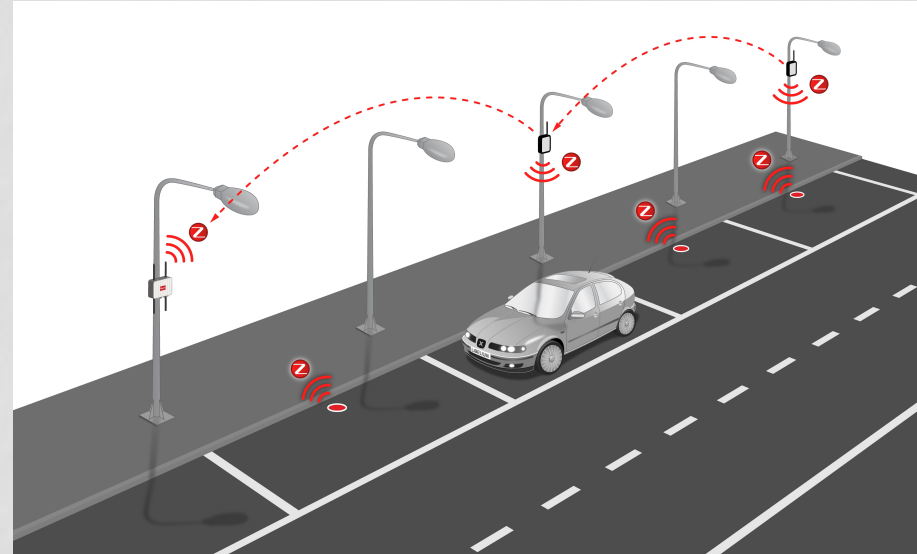
Light Switch



Motion Sensor



Blind Switch



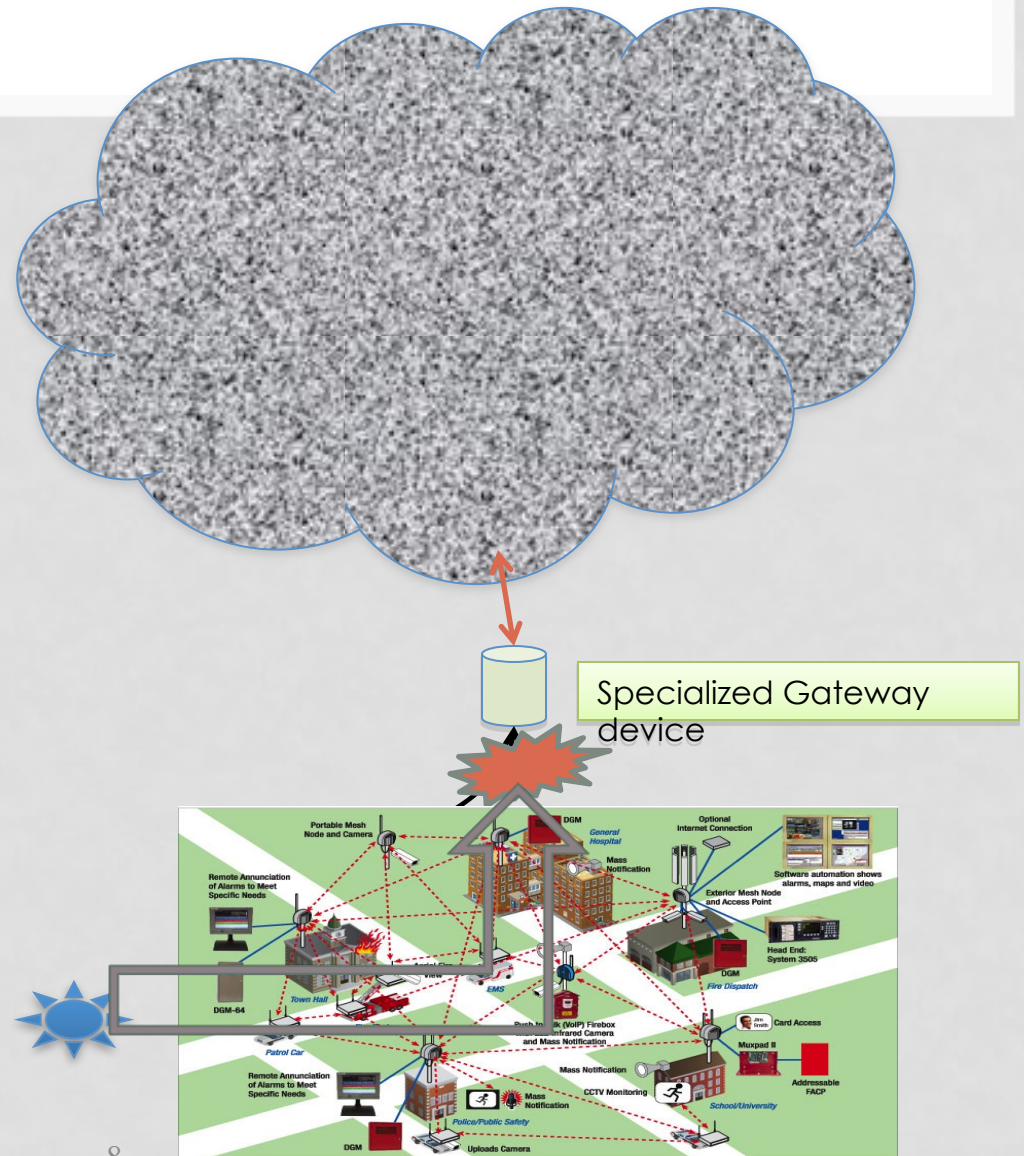
Libelium: Smart city in Santander, Spain

The EnOcean alliance: Energy Harvesting for smart buildings with installation of 250,000 buildings



# TRADITIONAL SYSTEMS

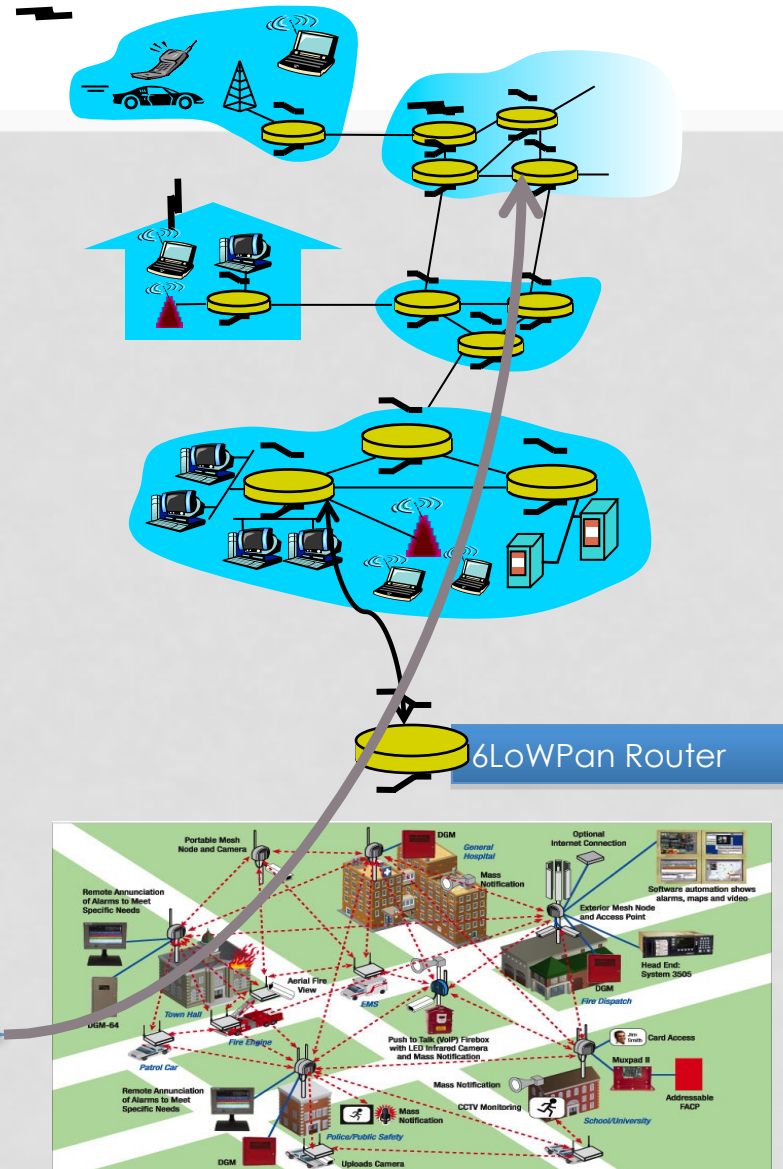
- Traditional Scenario
- Connectivity to the Internet through the use of specialized gateway devices and protocols.





# ARCHITECTURAL PERSPECTIVE (2)

- The emergence of IoT standards such as 6LoWPAN for IP communication over low-power radio links dramatically eases integration of large networks and enables interoperability between low-power devices and existing IP devices
- Leads to an IP address on everything



# WHY NOW?

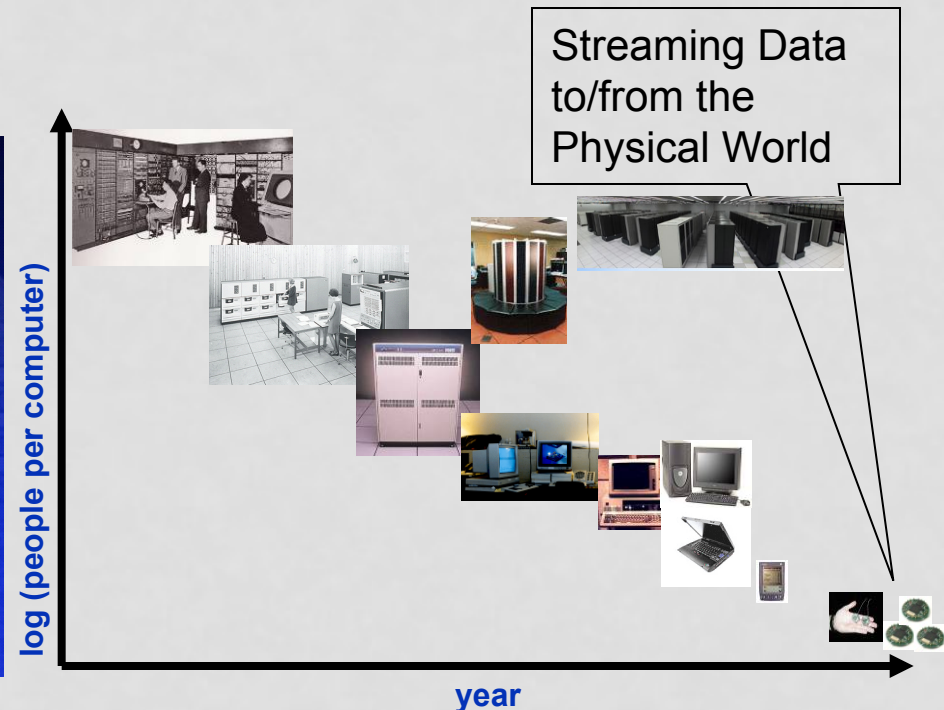
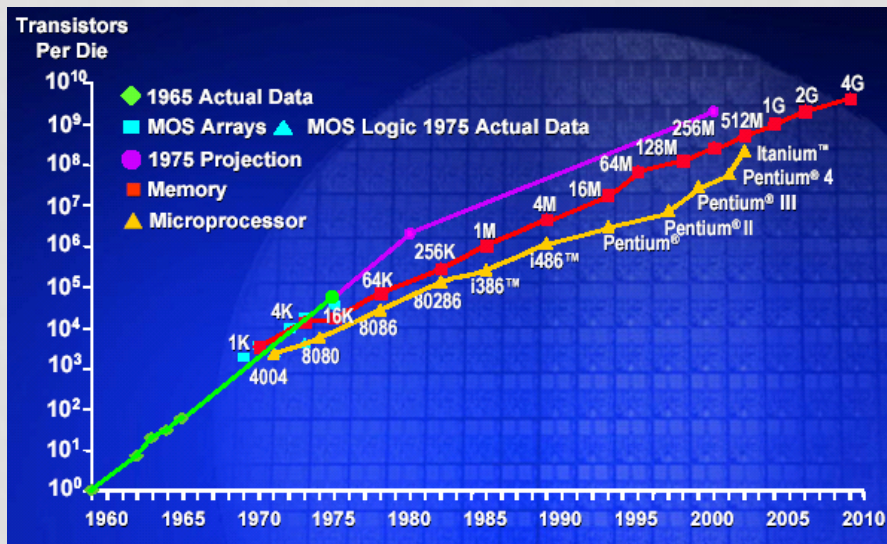
- Moore's Law

- Advances in hardware doubles power roughly every 18 months or so

- Bell's Law

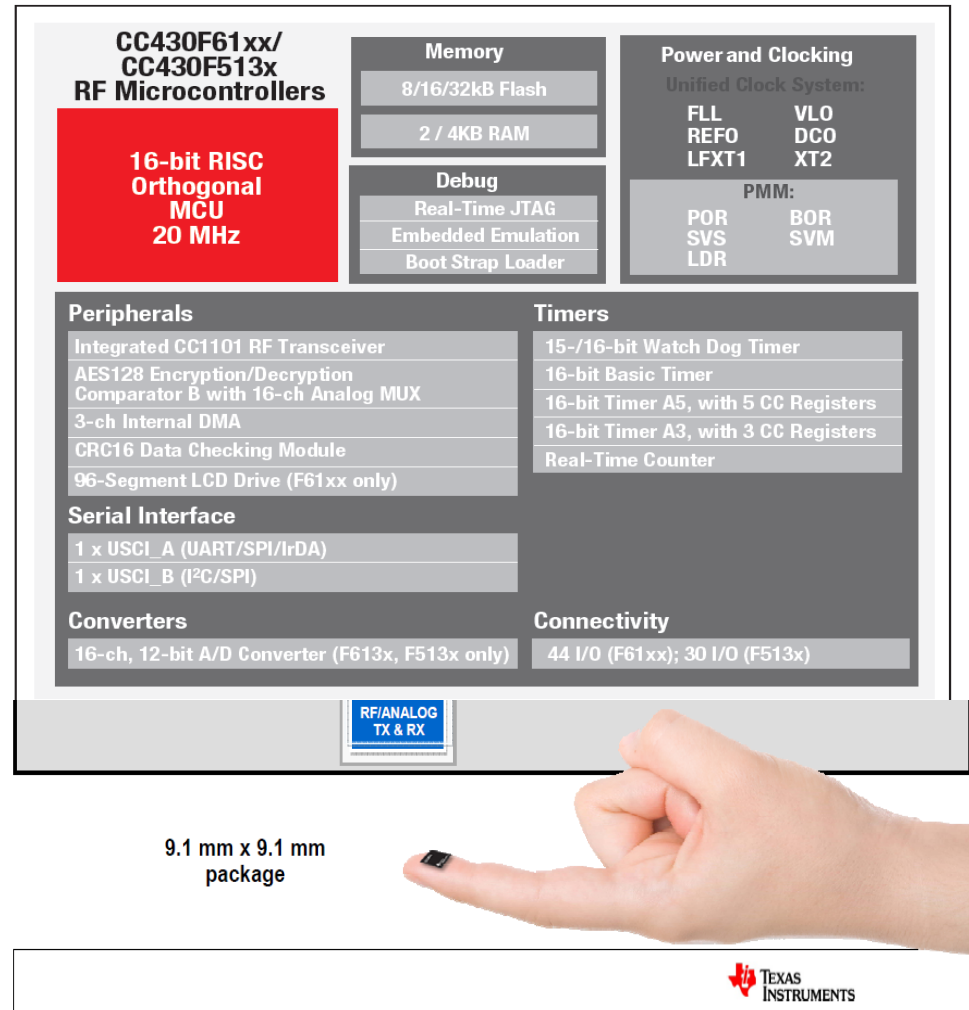
- New computing class every 10 years

Transistors



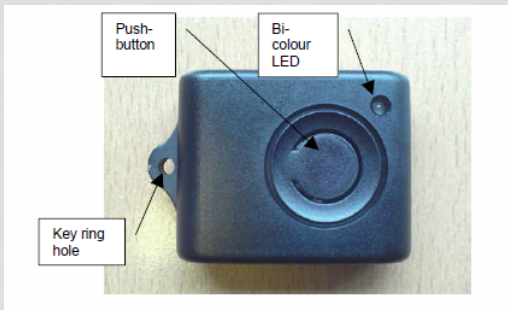
# IOT DEVICE: WIRELESS SENSOR NETWORKS

- Designed for *physical sensing, actuator control, local processing and wireless communication*
- Devices combine sensors, cpu, communication, power supply in a small package called a **"MOTE."**
- Sensors include temperature, heat, light, chemicals, etc.
- The motes are the infrastructure**



# TWO SMART RFID COMMERCIAL EXAMPLES

- Jennic Coin Cell Powered Active RFID Tag
  - 802.15.4 Ad hoc networking
  - [http://www.jennic.com/files/support\\_documentation/JN-RM-2055-JN5148-Coin-Cell-Active-RFID-Tag.pdf](http://www.jennic.com/files/support_documentation/JN-RM-2055-JN5148-Coin-Cell-Active-RFID-Tag.pdf)
  - Motion detection using an acceleration switch
  - CR2032 210-mAh coin cell powered (or similar)
  - Reservoir capacitors for pulsed operation
  - Optional serial EEPROM for Tag context storage
  - Optional low-power 32-kHz precision reference crystal



## KSW Technic VarioSense Hybrid Power Tag

–<http://www.ksw-microtec.de>

integrated circuit (IC)	KSW-VarioSens® Chip
operating frequency	13,56 MHz
air interface protocol	ISO 15693-3
memory	7680 bit EEPROM splitted memory for customer data and monitored temperatures with time stamp 512 bit system memory
data protection / security	3 level password
data retention	longer than 10 years according to IC specification
temperature range / accuracy	-5°C to +30°C with $\pm 1$ K (typical $\pm 0,3$ K) -20°C to +50°C with $\pm 1,75$ K (typical $\pm 0,6$ K)
operating environment	-20°C to +50°C (limited mechanical stress and reduced battery lifetime at temperature below -5°C); higher than 30% relative humidity
timer accuracy	better than $\pm 5\%$
battery life time	max 1 year (battery life time depends on the operation condition)

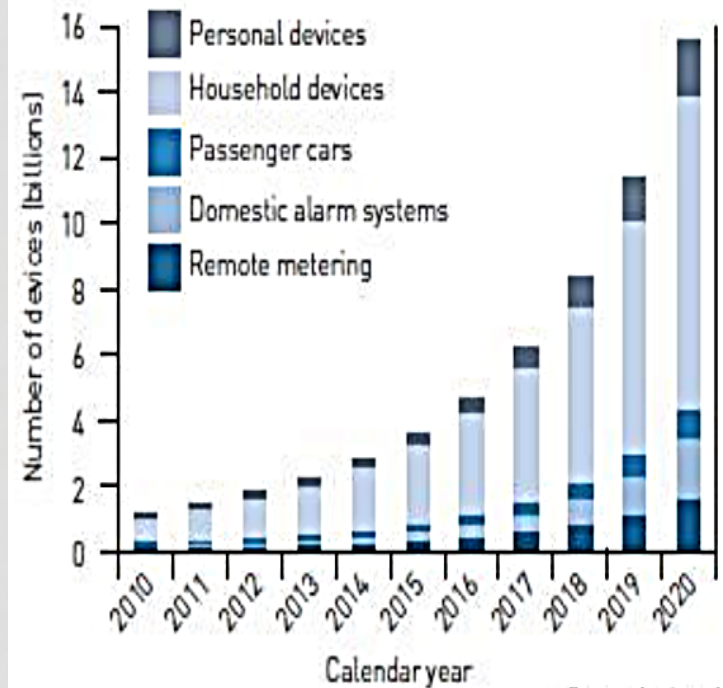




# *MARKET PREDICTIONS*

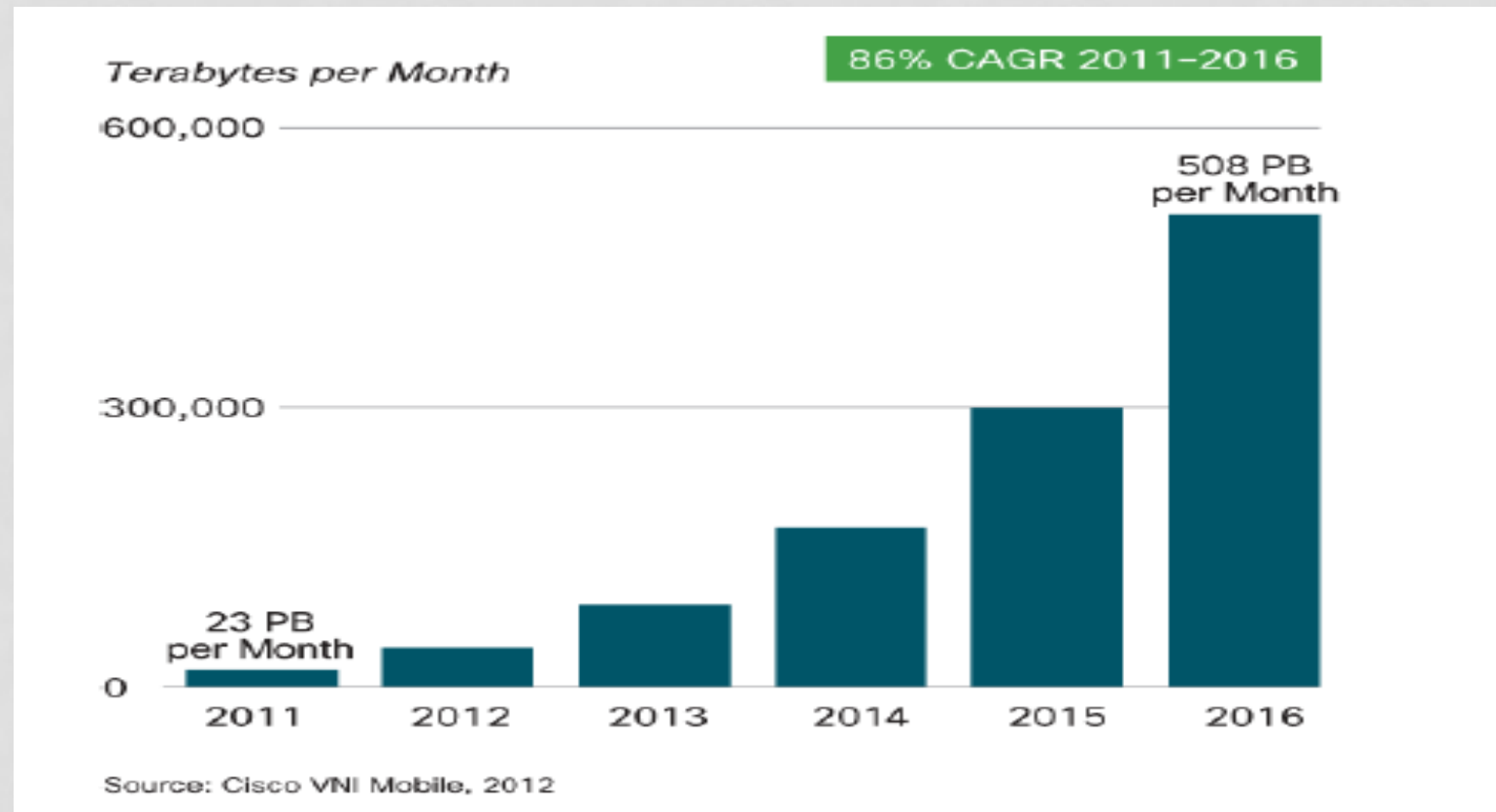
- Today, approximately 3B PCs, tablets and smart phones are connected to the Internet
- In 2020, it is conservatively forecasted that 16B IoT devices will be connected to the Internet

The "Internet of Things" to grow to 16 billion by 2020



Source: Analysis Mason

# MACHINE-TO-MACHINE TRAFFIC INCREASE 22-FOLD BETWEEN 2011 AND 2016



Where have all the humans gone?

# WHAT ARE THE RESEARCH CHALLENGES? (A SYSTEMS PERSPECTIVE)

## IoT Application Requirements

A Highly Reliable  
Communication Stack

An Internet-Enabled  
Communication Stack

(At least some illusion of)  
privacy, security and human  
control

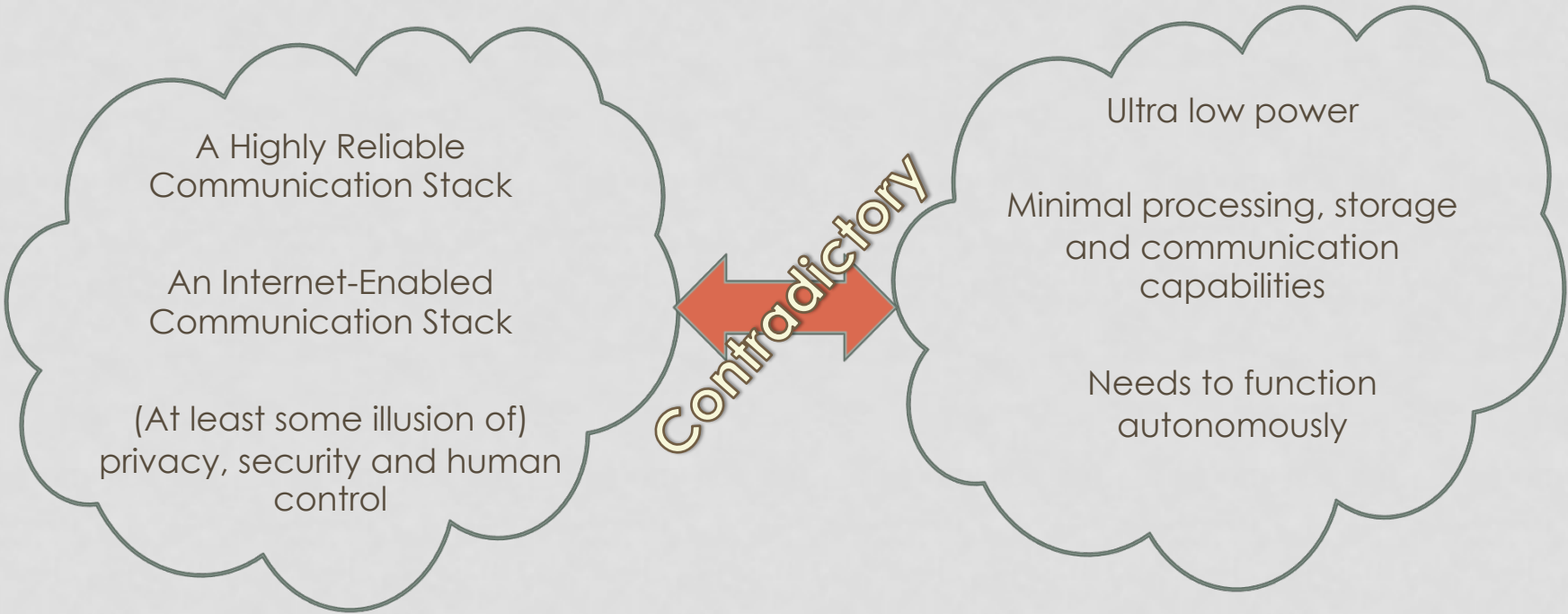
## IoT System Realities

Ultra low power

Minimal processing, storage  
and communication  
capabilities

Needs to function  
autonomously

Contradictory



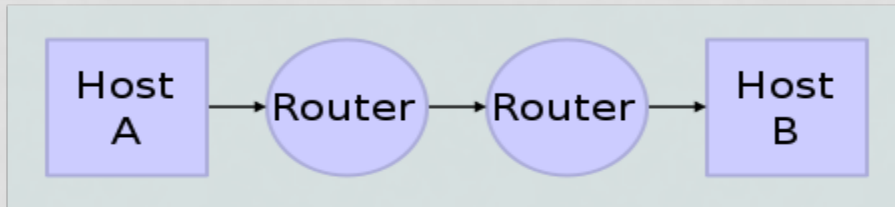
# SECURITY AND PRIVACY



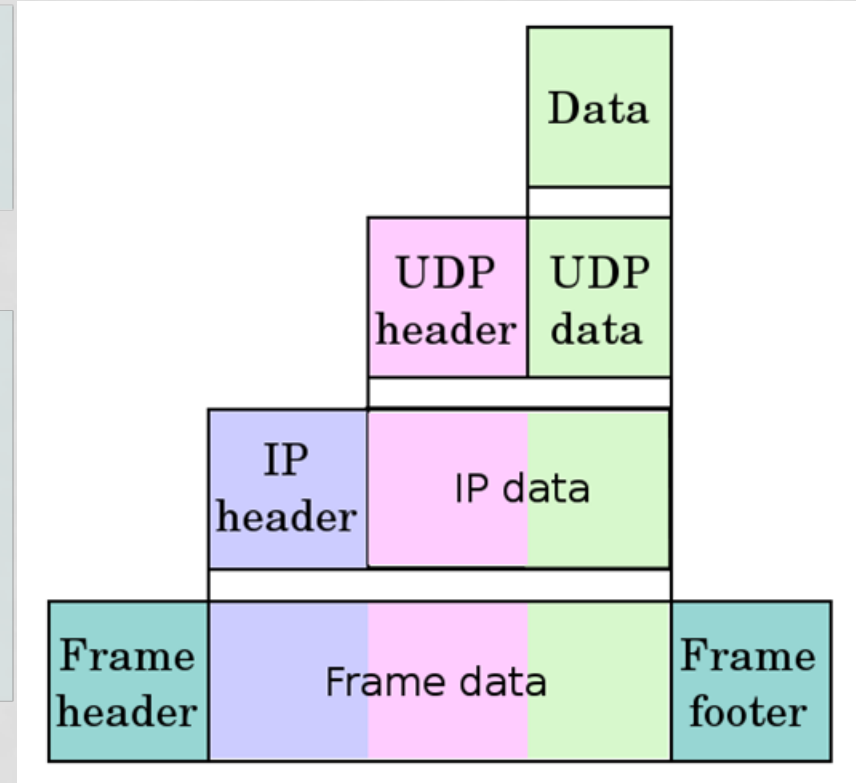
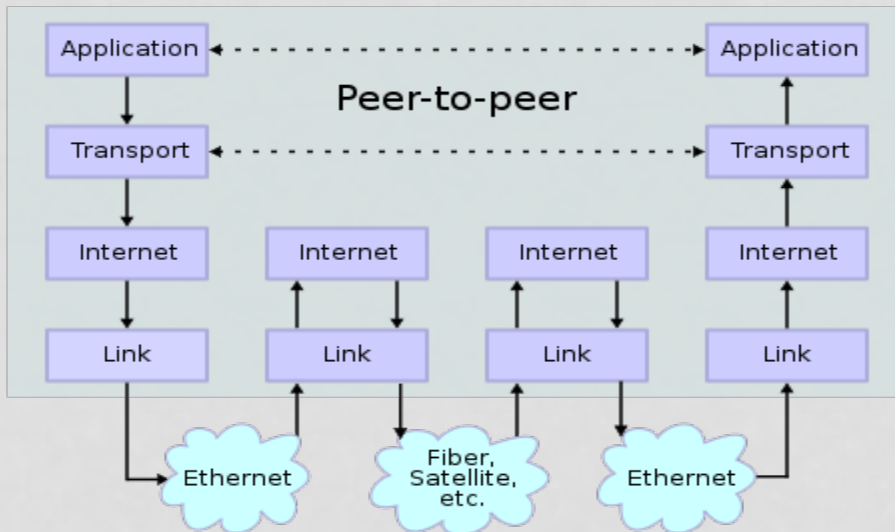


# NETWORKS INCLUDING IOT ARE BUILT USING A LAYERED MODULAR APPROACH

## Network Connections



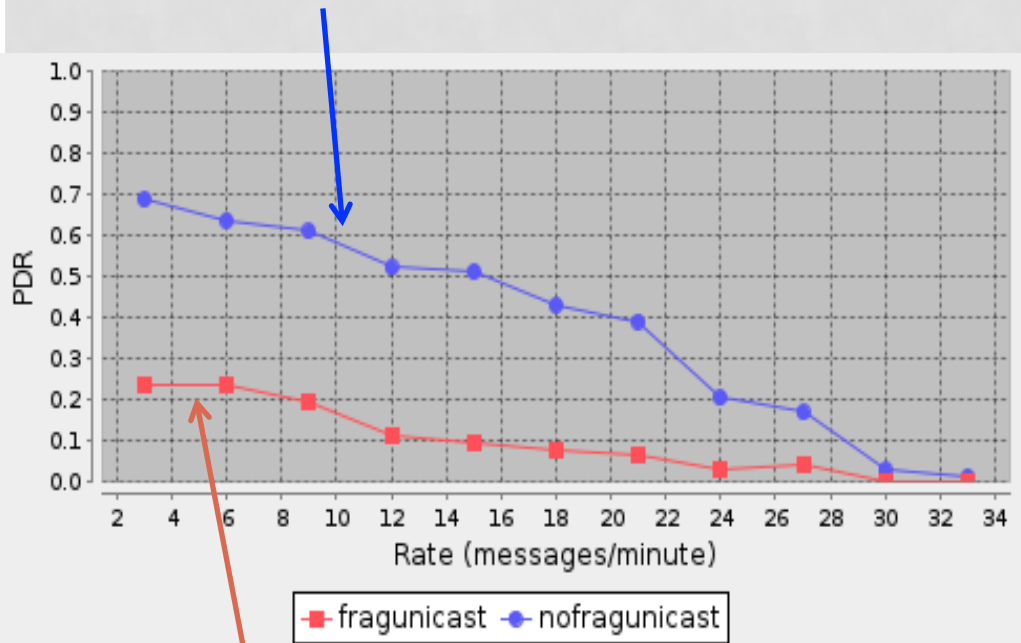
## Stack Connections



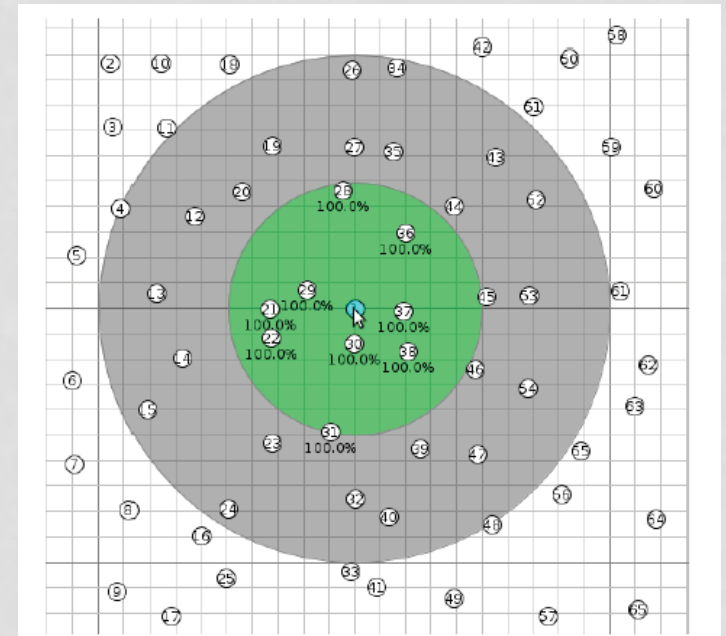
Copied from Wikimedia Commons

# ROUTING IN GEO-LOCATED AND MOBILE IOT APPLICATIONS

What we expected

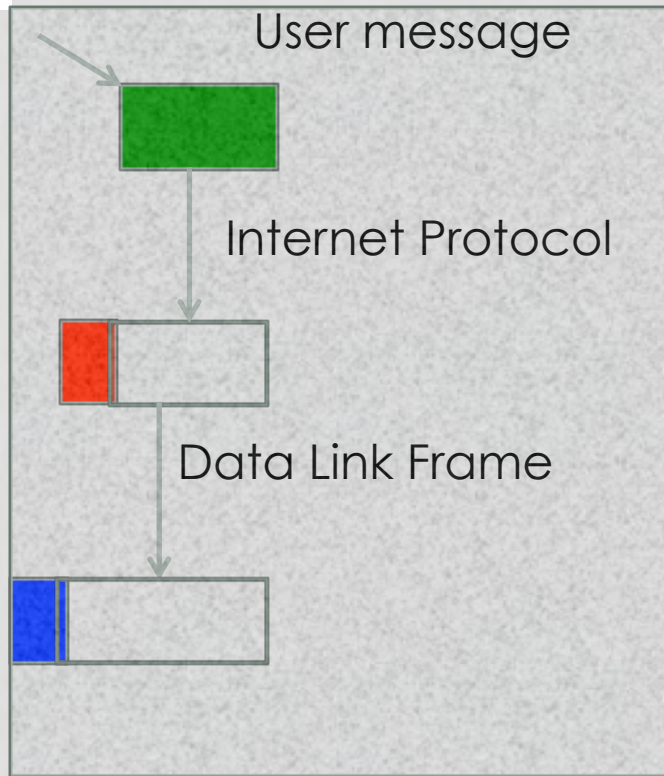


What we got

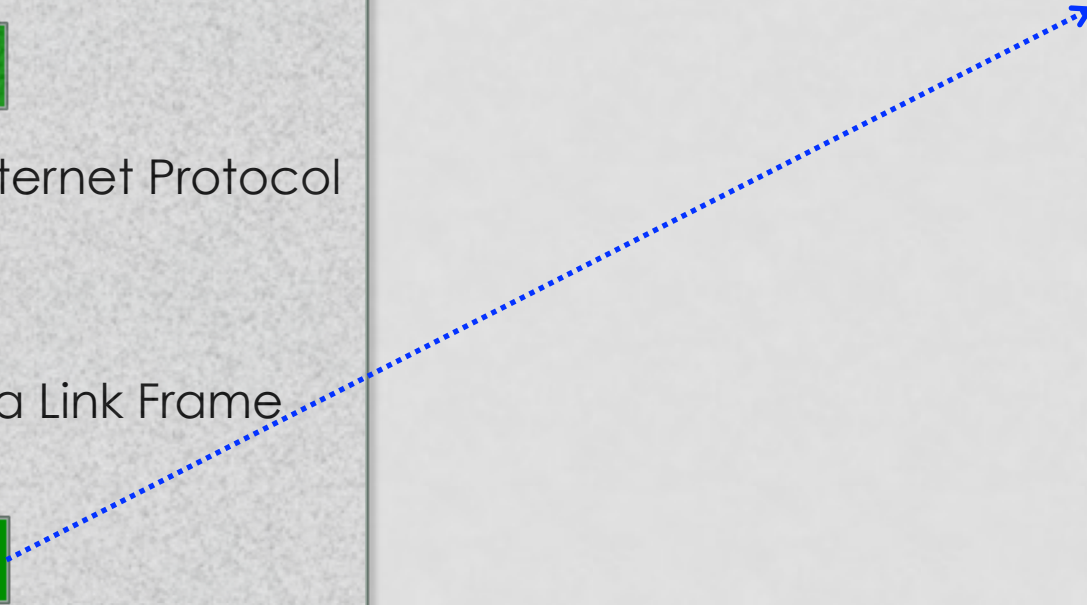
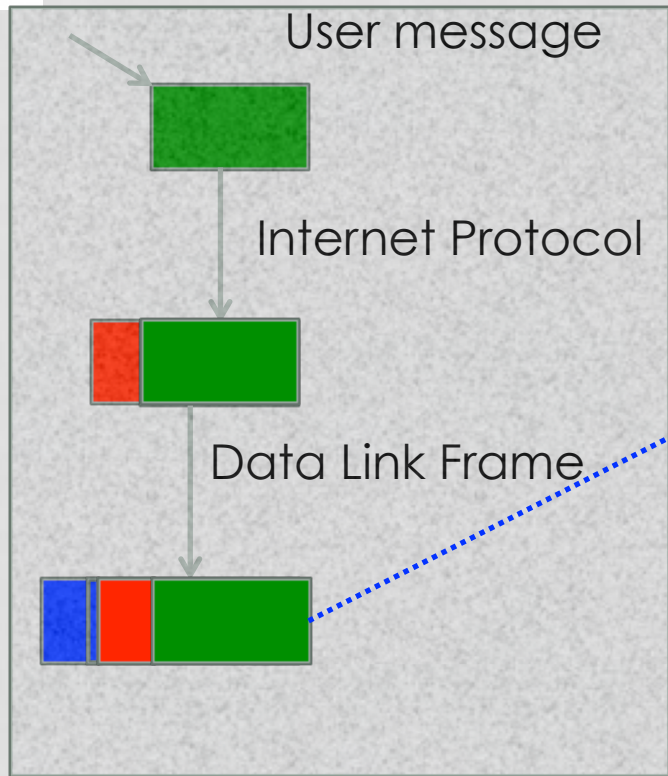


Work with James Pope, Andrew Bovill and Kevin Andrea

# PACKET TRANSMISSION



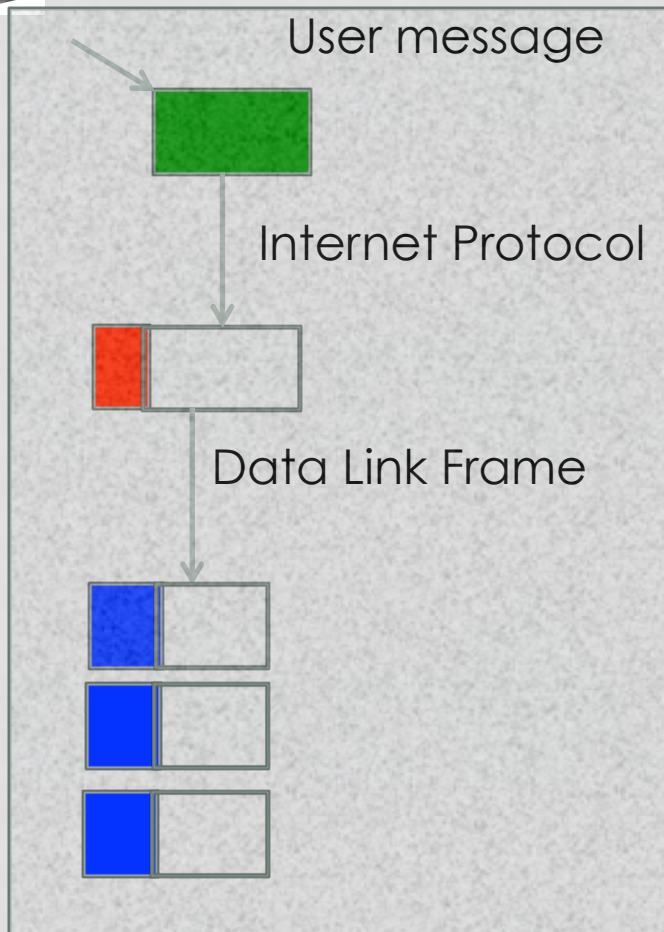
# PACKET TRANSMISSION



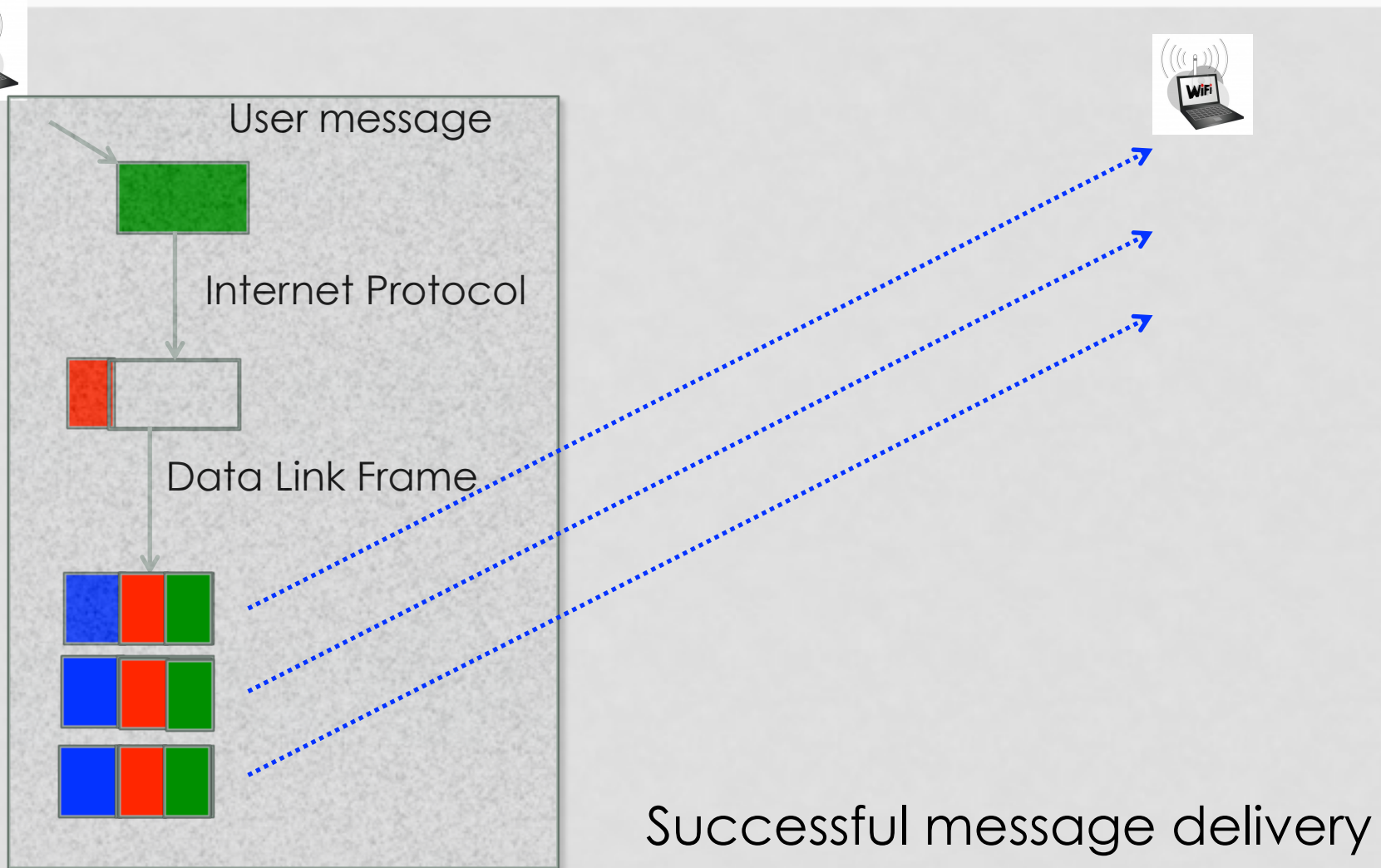
Successful message delivery



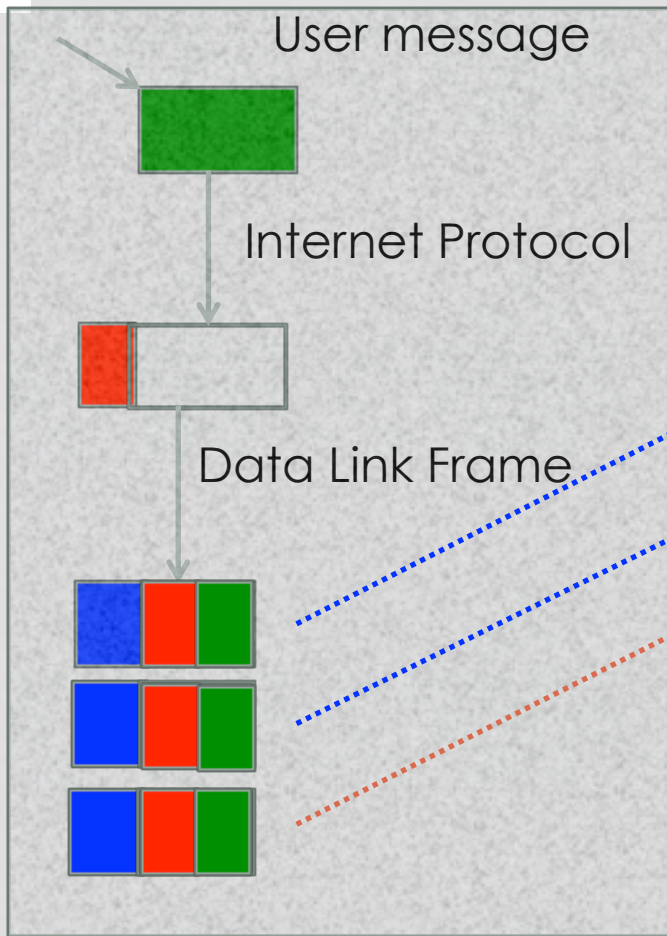
# FRAGMENTED PACKET TRANSMISSION



# FRAGMENTED PACKET TRANSMISSION

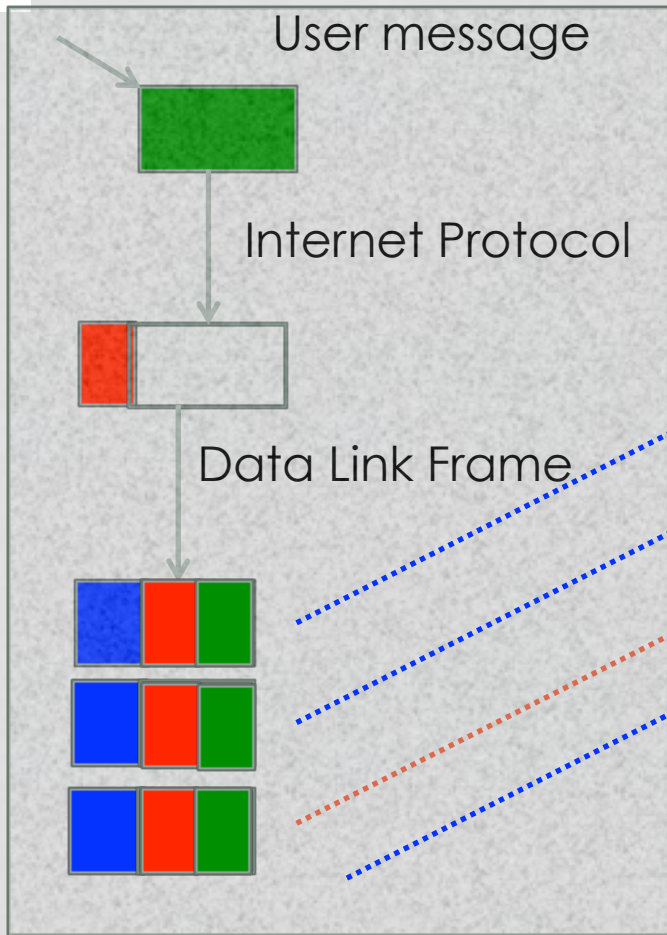


# FRAGMENTED PACKET TRANSMISSION



X Fragment dropped or shows up late!

# FRAGMENTED PACKET TRANSMISSION



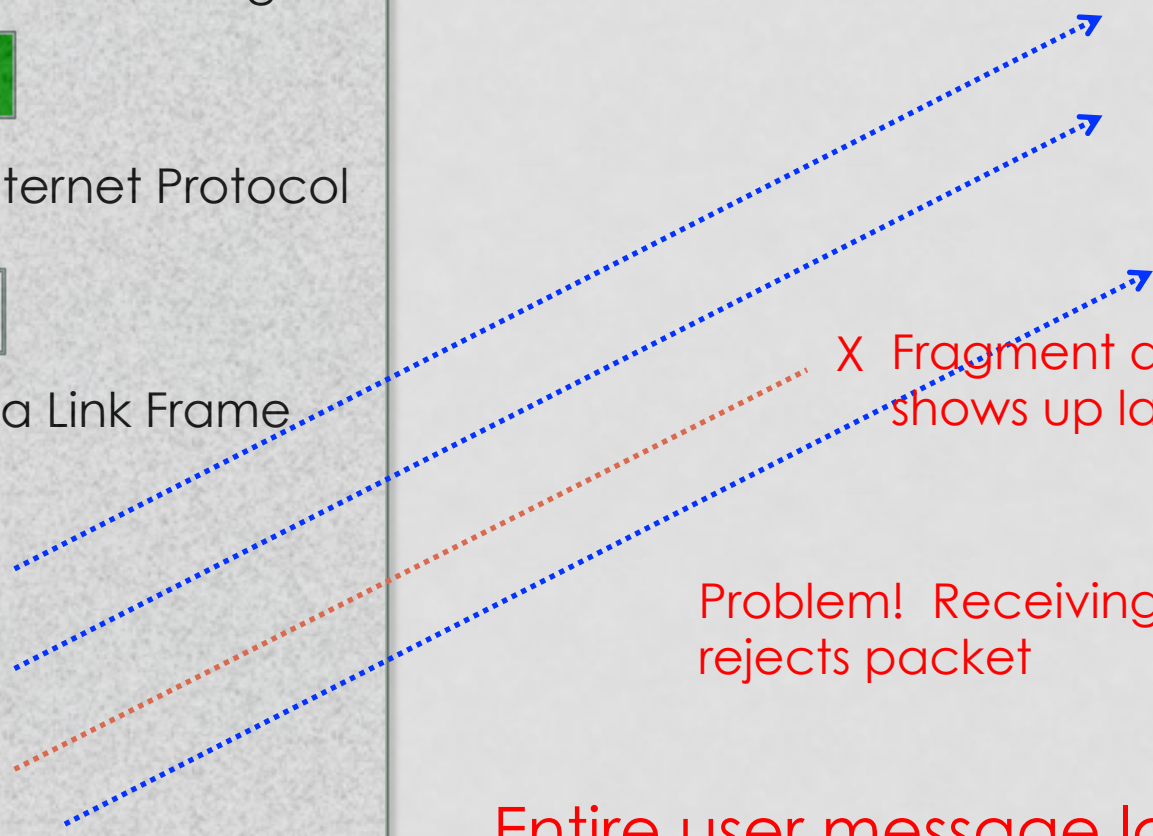
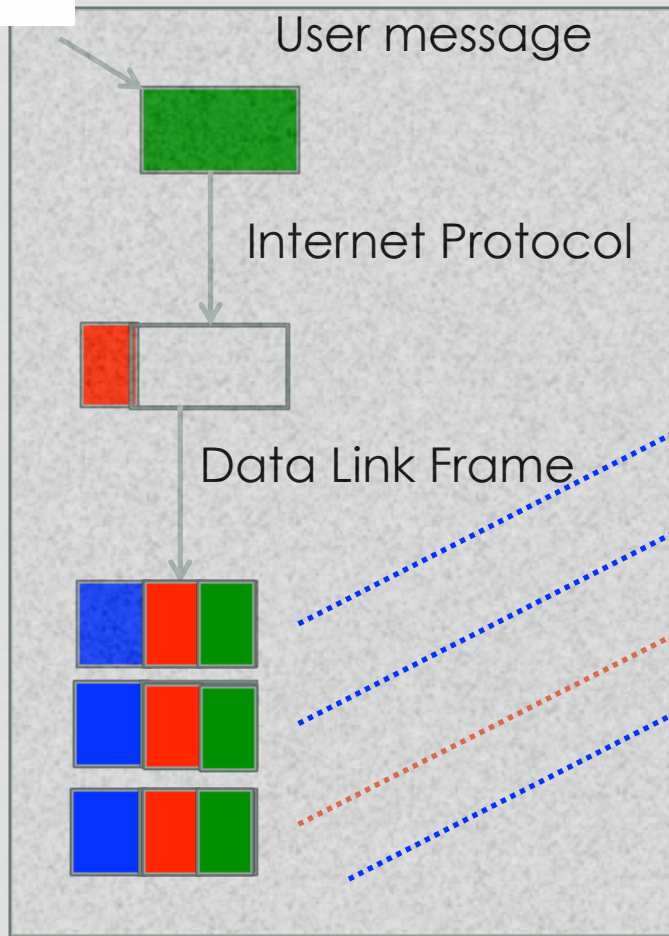
X Fragment dropped or shows up late!

No problem – retransmit packet

Successful message delivery



# IOT FRAGMENTED PACKET TRANSMISSION



X  
X Fragment dropped or  
shows up late!

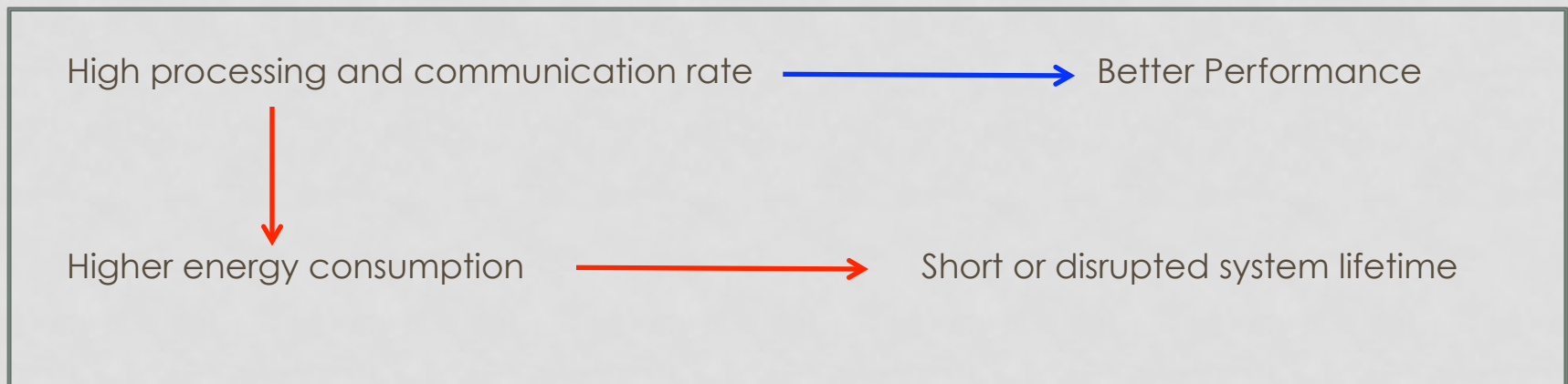
Problem! Receiving node  
rejects packet

Entire user message lost!



# ENERGY RESTRAINTS IN MISSION-CRITICAL IOT SYSTEMS

- Minimizing energy consumption is good
- But IOT systems will increasingly be pushed into performance sensitive applications
- Nasty cycle



# WHAT CAN BE DONE?

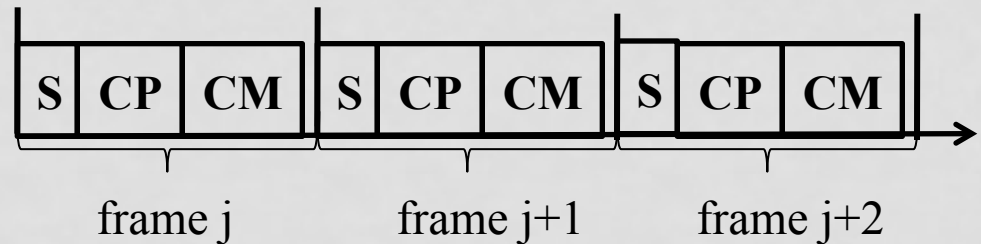
- Use hardware techniques previously overlooked or ignored
- For instance, combine Dynamic Voltage Scaling (DVS) with Dynamic Modulation Scaling (DMS)
  - Develop algorithms using techniques in “hard” real-time systems

## Obtain a better understanding of IOT requirements

- Increasing the data or communication rate does not necessarily increase the benefit to the application
  - Tradeoff application utility with system performance

# TASK MODEL

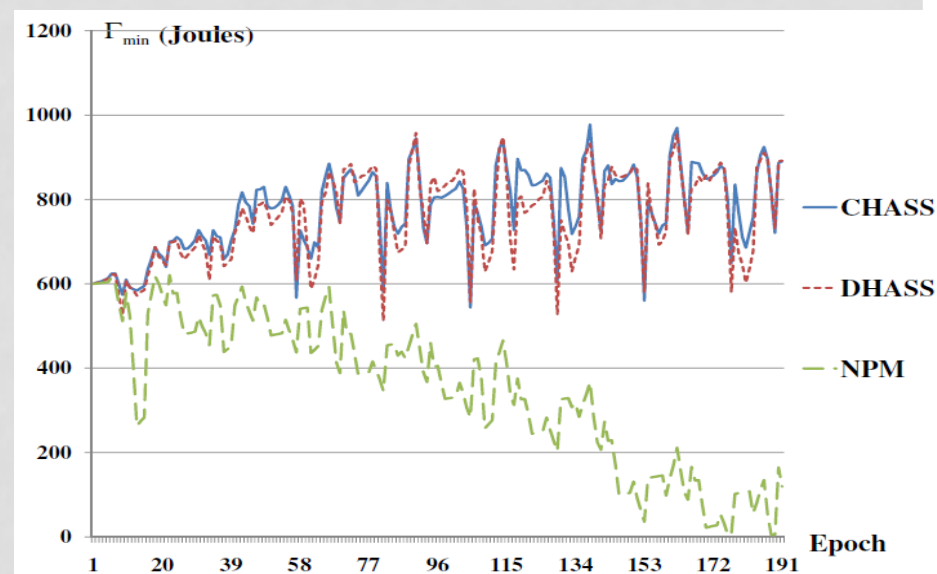
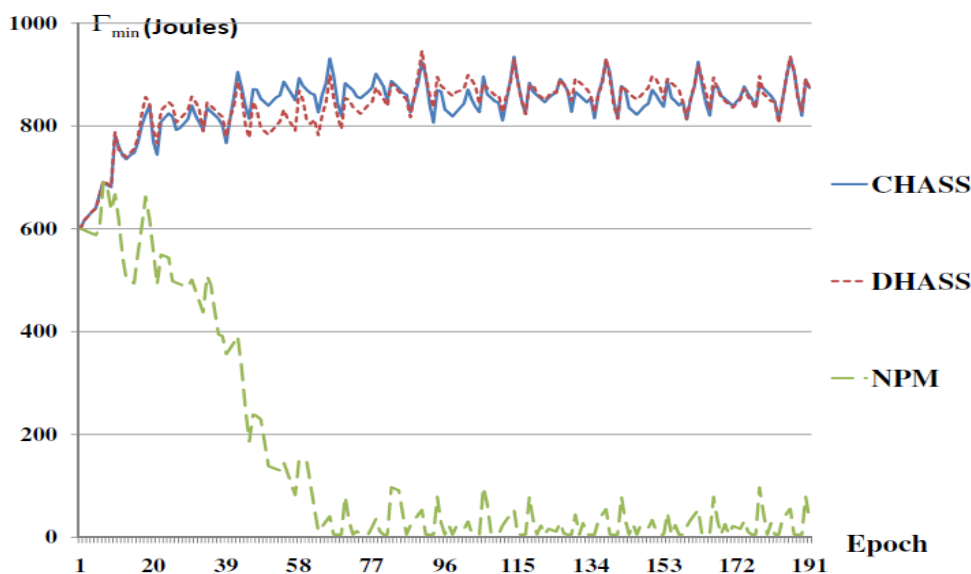
- Three basic operations: *sense (SN)*, *compute (CP)*, *communicate (CM)*.



- Precedence constraints
- Computation workload:  $C$  (cpu cycles). Communication workload:  $M$  (bits).
- Tasks are executed periodically within *time-bound frames*..
- Maximum task execution time in a frame: 
$$t^{exe} = t^{sen} + \frac{C}{f} + \frac{M}{d}$$

# ENERGY-HARVESTING AWARE DVS AND DMS SPEED SELECTION

- Formulated energy reserves, DVS and DMS as a joint delay and processing function
- Modeled system performance requirements as a real-time task
- Developed a set of optimal speed settings for all nodes in the system



# UTILITY MAXIMIZATION

- Aimed towards sensing-based IoT applications with fixed energy budgets
- Need to quantify application utility
  - It is a concave function of the sensing rate of each node
  - Notice: all other system activities are overhead
  - Formulated the utility maximization issues as a non-linear optimization problem constrained by an energy budget, minimum per node sensing required and overall system capacity
  - Proved the existence of an optimal algorithm (Best paper award, ACM MSWIM 2011).



# CURRENT WORK IN THIS AREA

- Supporting both mobile and fixed base stations commanding IOT systems
- Automatically geo-locating IOT IP address management
- Extending hard real-time model for probabilistic workload modeling
- Multi-channel network coding techniques.

THANK YOU!  
QUESTIONS??